

# Industrial Apparel Sculpture

## Bachelor of Fine Arts in Industrial Design May 2008

Minor = Sculpture

Savannah College of Art and Design

GPA = 3.65/4.0

## Professional Skills

### Design

Product Concept Development  
Idea Visualization  
Model Prototyping and Fabrication  
Contextual Research  
Footwear Fabrication  
Audio Branding  
Industrial/consumer sewing

### Fine Art

Painting  
2-D Illustration  
Sculpture

### Computer Software

#### Frequent

Adobe Photoshop  
Adobe Illustrator  
Dreamweaver  
Final Cut  
Bunkspeed Hypershot  
Rhino  
Logic Pro

#### Occasional

Adobe After Effects  
Adobe InDesign  
Ableton Live

### Experienced Materials and Mediums

oil, acrylic, gouache, watercolor,  
tempera, graphite, charcoal, pastel,  
colored pencil, marker, limestone, clay,  
rubber, plastic, plaster, glass, wood,  
most textiles, high density foam,  
upholstery foam, most mold-making  
and casting products

## Work

Onion Sports Network Prop Fabricator 2010

NOVA Fabric of the Cosmos- Quantum Property Master/ Lead Man 2010

“Farrelly/Wessler Movie” (iBabe, Homeschooled) Prop Fabricator/ Art PA 2010

Food Party Art PA 2010

NOVA Fabric of the Cosmos- Time Assistant Props 2010

“Grant St. Shaving Co.” short Property Master/ Prop Fabricator/ Lead Man 2010

“Ceremony” feature Dir. Max Winkler 3rd Props 2009

Macy’s Fall 2009 Commercial Live Action Effects Rigger 2009

## Exhibitions

Cut & Paste Live Design Competition Semi-Finalist / Audience Choice Prize / London UK 2009

Rollerblade Sweaters Premiere / Fantastic World of Lisa Frank concert/video installation / Savannah GA 2008

SCAD Fashion Gala / Environmental Installation / Orleans Hall Savannah GA 2006

Parade of Houses / Painting Exhibit / Durham NC 2005

ECC Local Exhibition / Fine Art Exhibit / Evansville IN 2006

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